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# Effect of Small-Scale Heterogeneity of Prey and Hunter Distributions on the Sustainability of Bushmeat Hunting

NATHALIE VAN VLIET,<sup>\*,††</sup> E. J. MILNER-GULLAND,<sup>†</sup> FRANCOIS BOUSQUET,<sup>‡</sup> MEHDI SAQALLI,<sup>§</sup> AND ROBERT NASI<sup>\*\*</sup>

<sup>\*</sup>Center for International Forestry Research (CIFOR), c/o IITA - HFEC, B.P. 2008, Yaoundé, Cameroon

<sup>†</sup>Department of Life Sciences, Imperial College London, Silwood Park Campus, Buckhurst Road, Ascot, Berkshire SL5 7PY, United Kingdom

<sup>‡</sup>Centre International de Recherche Agronomique pour le Développement (CIRAD), Campus International de Baillarguet, 34 398 Montpellier cedex 5, France

<sup>§</sup>Laboratoire des Mécanismes et Transferts en Géologie (LMTG), Observatoire Midi-Pyrénées, 14, avenue Edouard Belin, F-31400 Toulouse, France

<sup>\*\*</sup>Center for International Forestry Research (CIFOR), P.O. Box 0113 BOCBD, Bogor 16000, Indonesia

**Abstract:** *Bushmeat is the main source of protein and the most important source of income for rural people in the Congo Basin, but intensive hunting of bushmeat species is also a major concern for conservationists. Although spatial heterogeneity in hunting effort and in prey populations at the landscape level plays a key role in the sustainability of hunted populations, the role of small-scale heterogeneity within a village hunting territory in the sustainability of hunting has remained understudied. We built a spatially explicit multiagent model to capture the dynamics of a system in which hunters and preys interact within a village hunting territory. We examined the case of hunting of bay duikers (Cephalophus dorsalis) in the village of Ntsiété, northeastern Gabon. The impact of hunting on prey populations depended on the spatial heterogeneity of hunting and prey distribution at small scales within a hunting area. Within a village territory, the existence of areas hunted throughout the year, areas hunted only during certain seasons, and unhunted areas contributed to the sustainability of the system. Prey abundance and offtake per hunter were particularly sensitive to the frequency and length of hunting sessions and to the number of hunters sharing an area. Some biological parameters of the prey species, such as dispersal rate and territory size, determined their spatial distribution in a hunting area, which in turn influenced the sustainability of hunting. Detailed knowledge of species ecology and behavior, and of hunting practices are crucial to understanding the distribution of potential sinks and sources in space and time. Given the recognized failure of simple biological models to assess maximum sustainable yields, multiagent models provide an innovative path toward new approaches for the assessment of hunting sustainability, provided further research is conducted to increase knowledge of prey species' and hunter behavior.*

**Keywords:** gabon, hunting pressure, hunting sustainability, prey distribution, small-scale heterogeneity

Efecto de la Heterogeneidad a Pequeña Escala de la Distribución de Presas y Cazadores sobre la Sustentabilidad de la Cacería de Carne de Monte

**Resumen:** *La carne de monte es la principal fuente de proteína y la fuente de ingreso más importante de la población rural en la Cuenca del Congo, pero la cacería intensiva de especies de carne de monte*

<sup>††</sup>email [n.vanvliet@cgiar.org](mailto:n.vanvliet@cgiar.org)

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también es una preocupación mayor de conservacionistas. Aunque la heterogeneidad espacial del esfuerzo de caza y de las poblaciones de presas a nivel de paisaje juega un papel clave en la sustentabilidad de las poblaciones cazadas, el papel de la heterogeneidad a pequeña escala en el territorio de caza de una aldea en la sustentabilidad de la cacería ha sido poco estudiado. Elaboramos un modelo multiagente espacialmente explícito para capturar la dinámica de un sistema en el que cazadores y presas interactúan en el territorio de caza de una aldea. Examinamos el caso de la caza de *Cephalophus dorsalis* en el poblado de Ntsiété, noreste de Gabón. El impacto de la cacería sobre las poblaciones de presas dependió de la heterogeneidad espacial de la cacería y de la distribución de presas a escalas pequeñas dentro del área de cacería. En un territorio de aldea, la existencia de áreas cazadas durante el año, áreas cazadas solo durante ciertas épocas y áreas sin cacería contribuyeron a la sustentabilidad del sistema. La abundancia de presas y la captura por cazador fueron particularmente sensibles a la frecuencia y duración de las sesiones de caza y al número de cazadores compartiendo un área. Algunos parámetros biológicos de las especies de presa, tales como la tasa de dispersión y el tamaño del territorio, determinaron su distribución espacial en una zona de cacería, que a su vez influyó sobre la sustentabilidad de la cacería. El conocimiento detallado de la ecología y comportamiento de las especies y las prácticas cinegéticas son cruciales para entender la distribución potenciales fuentes y vertederos en espacio y tiempo. Dado el fracaso reconocido de los modelos biológicos simples para evaluar la producción máxima sostenible, los modelos multiagente proporcionan un camino innovador hacia nuevos métodos para la evaluación de la sustentabilidad de la cacería, siempre y cuando se realice más investigación para incrementar el conocimiento de las especies de presa y la conducta de los cazadores.

**Palabras Clave:** distribución de presas, Gabón, heterogeneidad a pequeña escala, presión de caza, sustentabilidad de la cacería

## Introduction

Many studies have documented the importance of bushmeat as a source of protein and income for rural people in the Congo Basin (Lahm 1993; Wilkie & Carpenter 1999; Bakarr et al. 2001). Duikers (*Cephalophus* spp.) are abundant and make up a large proportion of hunter offtake and bushmeat in markets; thus, researchers had used duikers to evaluate the sustainability of bushmeat hunting (reviewed in Wilkie & Carpenter 1999). Many researchers have based their models or indices on biological parameters such as the stock recruitment model (McCullough 1987), the unified harvest model (Bodmer & Robinson 2004), or Robinson and Redford's (1991) model. Nevertheless, these simple models do not address the spatial heterogeneity inherent in hunting systems, which is crucial for the sustainability of hunting. There are two components to spatial heterogeneity, hunter and prey distributions, and their interaction determines sustainability.

Previous modeling and empirical studies have demonstrated the importance of the spatial distribution of hunting on population dynamics and dispersal rates of prey. Novaro et al. (2000) framed their work in terms of source-sink dynamics. The results of their literature review suggest that the presence of unhunted areas was a key determinant of hunting sustainability for tapirs (*Tapirus terrestris*). Salas and Kim (2002) also found, with an individual-based model on tapirs, that for a given hunting intensity, the spatial configuration of hunted and unhunted areas affects sustainability. Several other researchers have demonstrated that the spatial distribution of hunting affects sustainability. With a simple model, Ling and Milner-Gulland (2008) showed that when hunter

costs are related to the distance they must travel to hunt, nonspatial calculations of maximum sustainable harvest are likely to be overoptimistic. Levi et al. (2009) developed an empirically based model of hunter-prey interactions at the landscape scale, but did not consider explicitly hunter decision-making processes. Sirén et al. (2004) used simple, empirically derived functions to relate the distance a hunter must travel from the village to hunter effort and linked these functions to a prey population model to evaluate hunting sustainability. Bousquet et al. (2001) used a multiagent system to show that the sustainability of snare hunting for *C. monticola* depends more on the spatial distribution of snare lines than on the level of annual offtakes.

Although the results of these studies demonstrate that the effect of spatial heterogeneity at the landscape scale is linked to the distribution of hunted and unhunted forest blocks, they do not show how small-scale heterogeneity within hunted areas is linked to the distribution of hunting trails and hunting camps. Moreover, none of these researchers considered fully the spatial distribution of both prey dynamics (linked to habitat characteristics) and the distribution of hunting effort at the individual level to account for shifts in hunter and prey locations on the basis of meaningful decision rules. We used a multiagent system approach with spatially explicit agents to simulate local individual decisions (Huston et al. 1988; Durett & Levin 1994). We modeled the effect of hunting on prey abundance in a realistic setting and included in the model key small-scale landscape features, such as vegetation types, existing hunter paths, and camps. We tested the effect of spatial selectivity by hunters and by prey on hunting sustainability in a multiagent system model. Our hypothesis was that hunting sustainability is determined

by overall hunting effort and by the distribution of that effort relative to habitat associations of prey.

## Methods

### General Model

We used the CORMAS (common-pool resources and multi-agent systems) (Bousquet et al. 1998) platform to model a bay duiker (*C. dorsalis*) hunting system. This platform, developed by the Center for International Research in Agriculture for Development (CIRAD), represents spatially explicit and communicating entities (Bousquet et al. 1998). We programmed the model in Smalltalk with VisualWorks (Cincom, Cincinnati, Ohio).

Bushmeat hunters target multiple species, but for clarity we focused our model only on the bay duiker, which is particularly affected by hunting effort in our study area (van Vliet et al. 2007). We assumed hunting effort is dissociated from bay duiker's abundance in time and space. We based this assumption on the likelihood that in a multispecies system hunters do not make decisions about hunting effort on the basis of the distribution of a single species, but on the aggregate biomass obtained from all species hunted. Although hunters use different methods, we focused our model on gun hunting because this technique is widespread in the region and is used by more than 80% of the hunters (van Vliet 2008).

### Spatial and Temporal Framework

The spatial scale in our model was 44.5 km<sup>2</sup>, which corresponded to the hunting territory of Ntsiété, a village in the Ogooué-Ivindo Province, 30 km from the town of Makokou (northeastern Gabon). The most common vegetation is transition forest between evergreen and deciduous forests. The hunting territory was 58% mature forest, 31% secondary forest and natural gaps, 5% marshy forests, 4% rivers, and 2% roads. We imported a map of the territory, produced by van Vliet (2008), from Map-Info into CORMAS following Rala & Bousquet (2005). The map used in CORMAS is a raster image, and one cell represents 1 ha. The layers of the map show the limits of the hunting territory; the village (represented by one cell); hunting trails for each family (trails used only during the dry seasons [along rivers] and trails used throughout the year are differentiated); hunting camps; and vegetation types.

The temporal scale sets one time step to 12 hours to account for daily decision making by hunters. Time is divided into seasons according to the prevailing seasons in Ntsiété: two rainy seasons and two dry seasons. The region is characterized by a pure equatorial climate (Saint-Vil 1977 in Feer 1988), defined by four seasons, relatively low rainfall (1672 mm/year), and warm temperatures (mean 23.9 °C).

### Population Dynamics of Bay Duiker

Little information is available about bay duikers. Bay duikers are solitary, territorial, and nocturnal, with a mean adult weight of 20 kg (Kingdon 1997). At maturity duiker offspring disperse away from the natal territory. Duiker dispersal rates are the same in tree plantations and mixed forests (Hart 2000). Dispersal distances are often >1 km, and animals may move more than once. A male's territory can overlap several females' territories, but territories belonging to individuals of the same sex do not overlap (Feer 1988). At the Ipassa Reserve (Gabon), female territories cover a minimum of 24.5 ha, whereas males concentrate 90% of their time in at least 48 ha (Feer 1988). Vegetation associations of bay duikers are poorly known. Hunters attest, however, that bay duikers use thick understories or forest gaps more often than mature forests with sparse understories. Feer (1989) showed that bay duikers are not associated with any one vegetation type during active periods but the species rest in forest gaps or thick understories. Annual mortality of bay duikers varies between 0.7 and 2.7 individuals/km<sup>2</sup>/year in the Ituri forest, depending on vegetation type (Hart 2000).

We parameterized our model to conform to the available data on the species. Where data were unavailable, we used best estimates and feasible ranges of the baseline values (Table 1). We tested the sensitivity of our results to our assumptions. In our model, a dispersing animal moved consistently away from the natal territory. In each step, the dispersing animal moved randomly in one of the cells that was either equidistant or farther away from its natal territory until it reached the maximum time for dispersal. At each position, we simulated the time it would take an animal to search for areas in which to settle. When the maximum dispersal time was reached, if the animal was still not settled, it was removed from the model. If a dispersing animal found an area with a minimum size of 25 ha (5 × 5 cells in the model; females) or 49 ha (7 × 7 cells; males) not yet occupied by an individual of the same sex, the animal settled there (scenario 0 in Table 2).

The model considered only dispersal within the hunting area. No animals came from outside the hunting area or dispersed outside the hunting area. This assumption means the model may underestimate immigration, particularly if the areas surrounding the modeled territory have much higher duiker densities than the modeled territory. In this area, however, hunting villages are not located in a matrix of unhunted territory. Instead the surrounding areas are equally hunted. This means that the assumption of no immigration probably will not affect the qualitative conclusions that we can draw from the results of the model and that the assumption is parsimonious given the paucity of data on duiker dispersal patterns (van Vliet & Nasi 2008a).

**Table 1.** Parameter values for duiker biology and hunters used in the model of hunting in Ntsiété, Gabon.

<i>Parameter (unit)</i>	<i>Baseline value (feasible range)</i>	<i>Source</i>
Maximum duration of dispersal (months)	8 (1–12)	-
Distance of perception to choose a cell for dispersal (m)	300 (100–500)	-
Minimum territory size used by female duikers (ha)	25 (25–49)	Feer (1989)
Minimum territory size used by male duikers (ha)	49 (49–81)	Feer (1989)
Maximum duiker life expectancy (years)	12 (11–14)	V. Wilson, unpublished data
Mean duiker life expectancy (years)	10 (8–11)	V. Wilson, unpublished data
Age at which a duiker reaches maturity (months)	11 (9–13)	V. Wilson, unpublished data
Distance at which a settled and mature duiker can perceive another settled and mature individual of opposite sex and reproduce (m)	500 (100–1000)	-
Probability of mortality in 1 time step (12 hours) for duikers in mature forests	0.00017 (0.0001–0.0002)	Hart (2000)
Probability of mortality in 1 time step (12 months)	0.00008 (0.00003–0.0001)	Hart (2000)
Gestation time (months)	7 (6–8)	V. Wilson, unpublished data
Number of hunters	12 (4–40)	van Vliet (2008)
Maximum number of cartridges per hunter	20 (5–100)	van Vliet (2008)
Maximum weight that can be carried by a hunter (kg)	40 (5–200)	van Vliet (2008)
Maximum hunting time per hunting session (days)	5 (1–30)	van Vliet (2008)

We based our mortality estimates on those of Hart (2000), who showed that mortality rates are higher in mature forest, where predators are abundant, than in secondary forests. If the animal was older than the mean life expectancy, its mortality was set regardless of vegetation type and equal to the mortality rate in mature forests. Bay duiker survival, reproduction, and location were updated at every time step on the basis of the parameter values in Table 1.

### Hunter Behavior

We used the hunting practices presented in van Vliet (2008) in our model. Hunting occurred only along hunting trails. At <10 km from the village, each family used its own trails. We defined traditional “ownership” as the historical rights to a certain portion of forest. At ≥10 km from the village, all trails and camps were used by all hunters. Trails along rivers were used only

**Table 2.** Description of scenarios without hunters, with a hunting system as observed in Ntsiété, with homogeneous distribution of hunting effort, and with hunting effort targeting the primary vegetation in which prey occur.

<i>Scenario</i>	<i>Hunters</i>	<i>Duikers</i>
0	no hunters	homogeneous distribution across vegetation types
0.a		distribution according to primary vegetation association, $X = 25\%$
0.b		distribution according to primary vegetation association, $X = 50\%$
0.c		distribution according to primary vegetation association, $X = 75\%$
1	hunting system as observed in Ntsiété	homogeneous distribution across vegetation types
1a		distribution according to primary vegetation association, $X = 25\%$
1b		distribution according to primary vegetation association, $X = 50\%$
1c		distribution according to primary vegetation association, $X = 75\%$
1d		maximum size of female territories = 49 ha
1e		maximum duration of dispersal = 1 month
1f		maximum duration of dispersal = 12 months
2	homogeneous hunting	homogeneous distribution across vegetation types
2a		distribution according to primary vegetation association, $X = 25\%$
2b		distribution according to primary vegetation association, $X = 50\%$
2c		distribution according to primary vegetation association, $X = 75\%$
2d		maximum size of female territories = 49 ha
2e		maximum duration of dispersal = 1 month
2f		maximum duration of dispersal = 12 months
3a	hunting target primary vegetation in which prey occurs	distribution according to primary vegetation association, $X = 25\%$
3b		distribution according to primary vegetation association, $X = 50\%$
3c		distribution according to primary vegetation association, $X = 75\%$

during the dry seasons because access was difficult during the wet seasons. Although the number of active hunters varies throughout the year, there are on average 12 active hunters who belong to the three main families of the village (van Vliet 2008). In the model the number of cartridges a hunter had for each trip was determined exogenously, as was the number of hunters in the village. We tested the effect of these values on model outcomes in the sensitivity analyses. The model represented a system in which the number of hunters was fixed and all adult males hunted. This is a common situation in many Central African villages, particularly in remote areas. In the model, as observed in the study site, hunters moved along family hunting trails or the road. Hunter effort was based on the availability of cartridges, not on catch rate. This is a realistic assumption for villages in northeastern Gabon, and potentially beyond Gabon, because hunting is often the only available livelihood for men and it is carried out even when catches are low (Kumpel 2006; Coad 2008).

On the basis of discussions with hunters, we implemented the following decision rules. The number of cartridges was randomly determined on the basis of an average range of use of 3–20 cartridges during the dry seasons and 3–10 cartridges during the rainy seasons (three was the minimum number of cartridges needed for a hunting trip). For each trip, the hunter chose at random whether to hunt during the day or night. The choice between hunting from the village or a hunting camp depended on the number of cartridges a hunter had. If the hunter had <5 cartridges he hunted for a maximum of 12 hours and returned to the village. On a 1 day or 1 night trip, a hunter could carry only up to 40 kg of carcasses (i.e., two adult duikers).

The hunter moved 40 cells per time period (equivalent to 8 km a day) along the family's trails or road. If a hunter had 5–10 cartridges, he went to a hunting camp <10 km from the village and spent a maximum of 3 days hunting. If a hunter had >10 cartridges, he went to a camp >10 km from the village and spent a maximum of 5 days hunting. In both cases, the maximum carcass weight a hunter could carry home was 100 kg. Under these circumstances hunters bring porters with them (van Vliet 2008). When hunters hunted from camps, they moved 40 cells per time period along the trails or roads that offered the shortest way to the camp. Once they reached the camp, they rested for 12 hours before taking short hunting trips during the day or night (maximum of 12 hours) and returning to the camp.

If a hunter and duiker were in the same cell, the probabilities the hunter would see and kill the duiker were 50% and 80%, respectively. These values were taken from interviews with hunters (van Vliet 2008) and from duiker surveys (van Vliet et al. 2007). Because hunters use methods that work equally well in different vegetation types and at different times of day, probabilities of duiker ob-

servation did not vary among vegetation types (van Vliet et al. 2009).

When the hunter shot at an animal, the number of cartridges decreased by one. If the animal was killed, the weight of the carcass was added to the weight carried by the hunter, and the animal's territory was left vacant and available for other dispersing individuals.

The hunter returned to the village after the maximum length of the hunting trip if the hunter had fewer than three cartridges or if his carcasses reached the maximum weight. Upon return to the village, the parameters determining hunting effort per hunter (number of cartridges, time spent hunting, and weight carried on the back) were reinitialized. The hunter rested in the village for 3 days before the next hunting trip.

### Scenarios

We ran several model scenarios (Table 2) to evaluate the effect of small-scale spatial heterogeneity in hunter pressure and prey distribution on duiker abundance. We ran each scenario 100 times for 110 years. There was no hunting during the first 10 years. Ten years was long enough for the population to equilibrate in each scenario. The model provided results for bay duiker abundance and hunter offtake in year 110 for each run. We assessed differences in duiker abundance between paired scenarios with two-tailed *t* tests.

We evaluated whether the model reliability represented duiker population dynamics by running the model 10 times each for 100 years with the baseline parameter values found in the literature (Table 1) at a range of initial duiker abundances. In scenario 0 (no hunters/no particular vegetation association), all simulations converged to a carrying capacity of 364 individuals (8.1 ind./km<sup>2</sup>). This value is within the density estimated by Feer (1989) (7.5–8.7 ind./km<sup>2</sup>) and within the range found by Noss (1998) (0.3–8.7 ind./km<sup>2</sup>). In scenarios 0a, 0b, and 0c, in which duikers were nonrandomly distributed among vegetation types, we assumed duikers were able to settle only in territories in which *X* percentage of the area was covered by secondary forests with thick undergrowth and fallen trees (Table 2). For simulations in which duikers were associated with secondary forests, all simulations converged to 195 individuals for *X* = 25%, 68 individuals for *X* = 50%, and 32.9 individuals for *X* = 75%.

In scenario 1 (organized hunting as observed in Ntsiéti), we assumed hunters hunted according to the decision rules outlined earlier and hunting was distributed heterogeneously within the hunting territory. In scenario 2 (homogeneous distribution of hunting pressure over the hunting territory), hunters chose their hunting area (close to the village or from a hunting camp) independent of the number of cartridges they had or the season. Hunters moved randomly in the forest. Hunting pressure was therefore distributed homogeneously over the

territory and every cell could be visited by a hunter at any time.

To test whether the difference between heterogeneous and homogenous distribution of hunting was related to the reference value chosen for the most sensitive parameter correlated with duiker abundance (i.e., female territory size), we ran two additional scenarios, –1d and 2d, in which the female territory size was at its maximum (49 ha).

To test whether dispersal affected whether hunting was organized or homogeneous hunting, we ran four additional scenarios (1e, 1f, 2e, and 2f) with dispersal rates set at their maximum and minimum values (1 and 12 months) (Table 2). In scenario 1a, hunting was organized as in Ntsiété, but duikers could settle only where 25% of the individual's territory was covered by secondary forests and thick undergrowth. In scenarios 2a, 2b, and 2c (homogeneous distribution of hunting and duikers associated with secondary forests), hunting effort was as in scenario 2, but duikers could settle where  $X$  (percentage of the area covered by secondary forests with thick understory and fallen trees) equaled 25%, 50%, and 75% (respectively in 2a, 2b, and 2c). In scenarios 3a, 3b, and 3c (hunting effort targets primary vegetation in which prey occur), duiker behavior was as in 2a, 2b, and 2c respectively, but hunters moved preferentially in secondary forests with thick understory. As in scenario 2, hunters chose their hunting area (close to village or from a hunting camp) independent of cartridge number and season.

### Sensitivity Analyses

We ran sensitivity analyses for estimates of duiker abundance and for the hunter parameter values. For the duiker analyses, we varied the key duiker parameters simultaneously in two different ways. First, we varied the parameters simultaneously over a feasible range (Table 1). Second, we varied them by  $\pm 10\%$ . In both cases we ran the sensitivity analyses for an unhunted population. We ran the model for 150 random parameter combinations for each of the two approaches and used duiker abundance as the dependent variable in a general linear model (GLM) with a binomial link. We included all parameters as main effects only (McCarthy et al. 1995). We inferred the significance of each parameter as a determinant of duiker abundance from the size and significance of the coefficients of the GLM and checked the model for linearity through examination of the residual plots.

The sensitivity analysis for hunter parameters was run for 150 random hunting parameter combinations in which we varied the number of hunters, maximum number of cartridges per hunter, maximum weight that can be carried by a hunter, maximum time spent hunting per hunting session, and maximum time spent resting between two hunting sessions. We used duiker abundance and total offtake as dependent variables in three general

linear models with a binomial link, including all parameters, as earlier.

## Results

### Sensitivity Analyses

The biological parameters to which the model was most sensitive were the minimum size of female territories and the maximum dispersal time for duikers (Table 3). Other influential parameters were mean gestation time, minimum size of male territories, and mean age at maturity. Minimum territory size and mean gestation time were correlated negatively with duiker abundance, whereas maximum dispersal time and age at maturity were correlated positively with duiker abundance.

The sensitivity analysis of the effect of changes in hunter effort on abundance showed that prey abundance was correlated negatively with the number of hunters and positively with the time spent resting between two hunting sessions and the length of hunting sessions (Table 4). The length of hunting trips correlated positively to prey abundance, and offtake did not decrease significantly. Prey abundance was not affected significantly by variation in the maximum weight a hunter can carry back to the village per hunting trip or by the maximum number of cartridges per hunter. Total offtake was correlated negatively with time spent in the village between two hunting sessions and positively with the number of hunters.

### Comparison of Scenarios

Duiker abundance stabilized at a mean of 364 individuals when they were not hunted (scenario 0). There were 170 individuals with hunting as observed in Ntsiété (scenario 1) and 117 individuals with a homogeneous distribution of hunting effort (scenario 2; Fig. 1). In scenario 1 the choice of hunting area (close to the village or from a hunting camp) depended on season and number of cartridges. Hunters used their family-owned hunting paths to move across the hunting area. Hence, within the hunting area, some animals never were hunted because their territory did not cross a hunting path. In scenario 2 all cells of the hunting territory could have been hunted. Prey abundance was significantly lower in scenario 2 (homogeneous distribution of hunting) than in scenario 1 (hunting as observed in Ntsiété;  $n = 200$ ,  $t$  test  $p = 0.005$ ). The difference in duiker abundance between homogeneous hunting and organized hunting was independent of the vegetation association of the prey species. When duikers were associated with secondary forests and thick undergrowth ( $X = 25\%$ ), duiker abundance stabilized at a mean of 195 individuals without hunters (scenario 0a), 89 individuals with hunting as observed in Ntsiété (scenario 1a), and 80 individuals with a homogeneous distribution of hunting effort (scenario 2a). Prey abundance was

**Table 3.** Results of the sensitivity analysis of duiker abundance as a function of the values of the model parameters.

Source	$(\pm 10\% \text{ range})$			Feasible range		
	standardized coefficient	t	Pr >  t	standardized coefficient	t	Pr >  t
Mean life expectancy (years)	0.001	-0.11	0.91	0.02	-1.29	0.20
Maximum life expectancy (years)	0.04	3.16	0.00	0.02	1.19	0.24
Maximum dispersal duration (months)	0.05	4.28	<0.0001	0.46	25.33	<0.0001
Gestation time (months)	-0.13	-10.72	<0.0001	-0.17	-9.38	<0.0001
Minimum female territory size (ha)	-0.99	-83.14	<0.0001	-0.83	-45.49	<0.0001
Minimum male territory size (ha)	-0.15	-12.97	<0.0001	-0.13	-7.26	<0.0001
Probability of mortality in 1 time step (12 months)	0.001	-0.01	0.98	0.00	-1.01	0.31
Probability of mortality in 1 time step (12 hours) for duikers in mature forests	0.001	-0.03	0.99	0.00	-1.23	0.40
Distance of dispersal per time step (m)	0.001	0.08	0.93	0.04	1.93	0.06
Distance at which a settled and mature individual can perceive another settled and mature individual of the opposite sex and reproduce (m)	0.001	0.06	0.95	0.02	1.38	0.17
Age at which a duiker reaches maturity (months)	0.059	4.93	<0.0001	0.08	4.39	<0.0001

significantly lower in scenario 2a (homogeneous distribution of hunting) than in scenario 1a (hunting as observed in Ntsiété;  $n = 200$ ,  $t$  test  $p = 0.03$ ).

The difference in duiker abundance between homogeneous and heterogeneous hunting distributions did not depend on the value of the female territory size because the difference remained significant between scenarios 2d and 1d ( $n = 200$ ,  $t$  test  $p$  value = 0.016). With homogeneous hunting duiker abundance was significantly lower than with heterogeneous hunting, in which the maximum duiker dispersal time was 8 months ( $t$  test  $p = 0.005$ ) or 12 months ( $t$  test  $p = 0.016$ ). Neverthe-

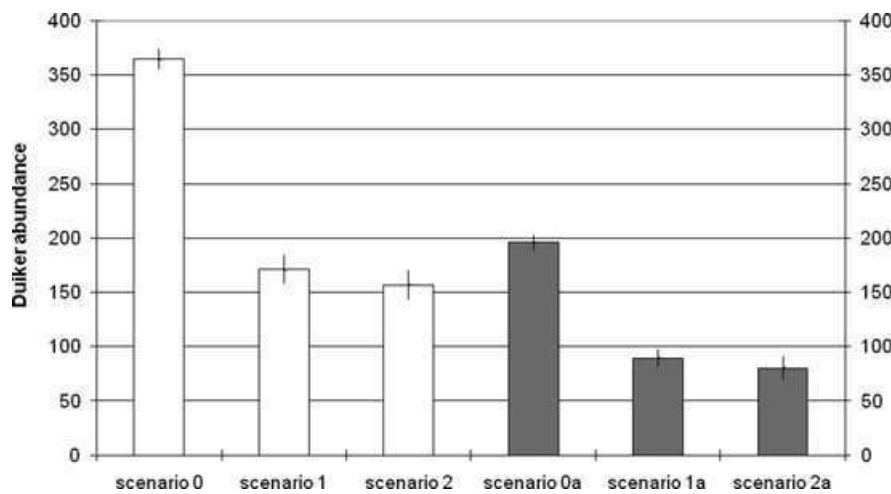
less, duiker abundance was not significantly greater with heterogeneous hunting compared with homogeneous hunting when the maximum time allowed for dispersal was at its minimum (Fig. 2). Therefore, the maintenance of higher duiker abundance under heterogeneous compared with homogeneous hunting scenarios depended greatly on dispersal patterns.

The impact of hunting on duiker abundance depended on whether duikers were associated with secondary forests and thick undergrowth (Fig. 3). Hunter offtake increased as strength of vegetation associations decreased, but the difference in mean duiker abundance between

**Table 4.** Results of the generalized linear model testing the effect of changes in hunter effort on duiker abundance and hunter offtake.

Hunter parameter	Standard coefficient	SD	t	Pr >  t
Compared with duiker abundance				
weight carried by the hunter on his back	-0.086	0.102	-0.843	0.413
initial number of cartridges	0.074	0.118	0.629	0.540
maximum time spent on a hunting trip	0.255	0.106	2.414	0.030
maximum time spent resting in the village between hunting trips	0.404	0.113	3.563	0.003
number of hunters	-0.735	0.112	-6.584	<0.0001
Compared with global offtake				
weight carried by the hunter on his back	-0.004	0.126	-0.032	0.975
initial number of cartridges	0.206	0.147	1.408	0.181
maximum time spent on a hunting trip	0.230	0.131	1.751	0.102
maximum time spent resting in the village between hunting trips	-0.694	0.141	-4.929	0.000
number of hunters	0.452	0.139	3.257	0.006





**Figure 1.** Mean duiker abundance under scenarios 0 (no hunters, no differential association between duiker and vegetation types,  $X = 0\%$ ), 0a (no hunters and duiker vegetation association,  $X = 25\%$ ), 1 (organized hunting,  $X = 0\%$ ), 1a (organized hunting,  $X = 25\%$ ), 2 (homogeneous hunting,  $X = 0\%$ ), and 2a (homogeneous hunting,  $X = 25\%$ ) ( $X$ , proportion of secondary forest required within a given location for a duiker to settle; error bars, 95% CI for 100 runs of each model).

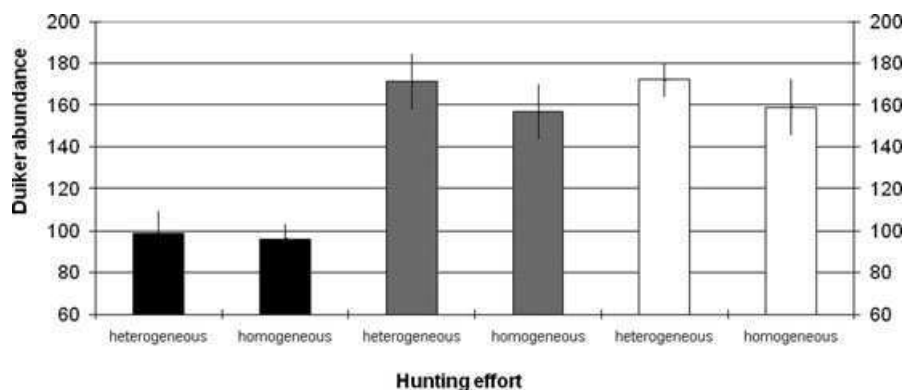
paired scenarios (0/2, 2a/0a, 2b/0b, 2c/0c) decreased as strength of vegetation associations increased. Nevertheless, when hunters targeted secondary forests and thick undergrowth and no dispersal from outside the hunting territory was allowed, selective hunting lead to the local extirpation of duikers in a mean of 4.3 years for scenario 3a, 3.1 years for scenario 3b, and 2.1 years for scenario 3c.

## Discussion

Our results show that the spatial distribution of the prey population relative to the spatial distribution of hunting effort is a crucial determinant of the ecological sustainability of the system. The organized hunting system maintained over time and space higher duiker abundances than the homogeneous hunting system even in the absence of immigration. But, in both systems, duiker abundance was highly dependent on the characteristics of small-scale dispersal within the hunting territory. The heterogeneity of hunting pressure over time and space in Ntsiété increased the resilience of duiker abundance because unhunted areas (far from major hunting paths) were maintained and served as sources of duikers. Moreover, the areas that were hunted only in certain seasons

(far from the village) varied in their role as source and sink over the year. Our results support those of Bousquet et al. (2001), who showed that the sustainability of hunting depends on the spatial and temporal distribution of hunting effort. Our results also confirm the assumption of Cowlishaw et al. (2005) that the extent to which bushmeat hunting is unsustainable is likely to be variable and contingent on a variety of supply-and-demand factors, such as the availability and distribution of habitat for bushmeat species and the local human population size.

By contrast, if hunting pressure is distributed homogeneously over the hunting territory, limiting the number of hunters sharing the same hunting area and the frequency of hunting trips reduced negative effects on prey abundance (Table 4). When hunters took longer hunting trips (staying in hunting camps for long periods), prey abundance was higher than when hunters conducted 1-day hunting trips, and decrease in total offtake was not significant. Staying in camps longer, and hunting from remote camps, may reduce the pressure around the village and provide the opportunity to rebuild depleted populations in heavily hunted areas close to the village. The vegetation associations of the duiker population also had a strong influence on sustainability. Under a homogeneous distribution of hunting pressure, reduction in duiker



**Figure 2.** Duiker abundance under different scenarios of hunting effort (heterogeneous or homogeneous) depending on the duiker's maximum dispersal time (1, 8, or 12 months; black, gray, and white bars, respectively; error bars, 95% CI for 100 runs of each model).

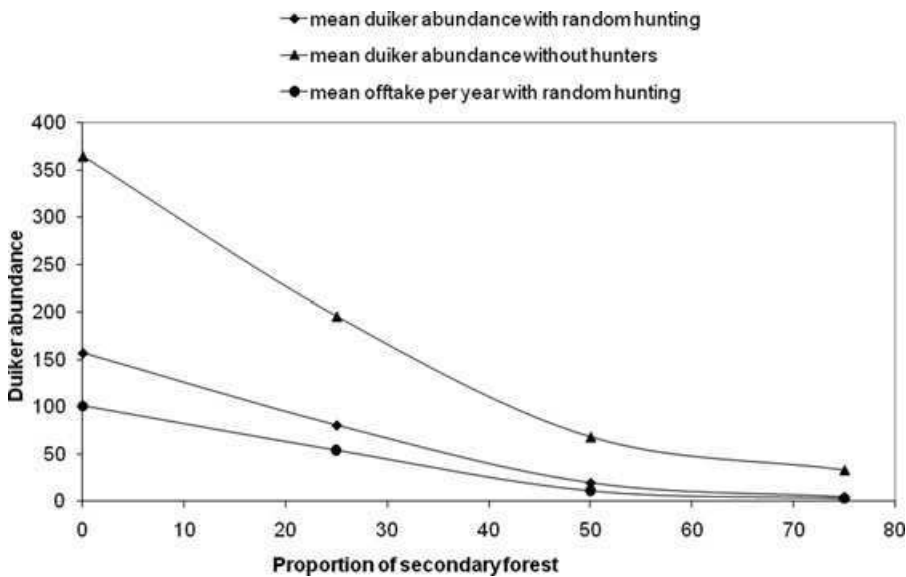


Figure 3. Duiker abundance under different proportions (X) of secondary forest required for a duiker to settle in an unhunted population (scenarios 0, 0a, 0b, and 0c) and in a population with homogeneous hunting scenarios (2, 2a, 2b, and 2c).

abundance due to hunting was lower when duikers were highly dependent on a certain type of vegetation. Nevertheless, if hunting is concentrated in a vegetation type with which the prey are associated strongly, species that are highly dependent on specific vegetation types may be more vulnerable than generalist species. We found that duikers that were strongly associated with uncommon vegetation were extirpated quickly in the absence of nearby external sources that could rebuild a viable population.

A key issue in our research is that sustainability is affected by heterogeneities in hunting pressure related to vegetation associations of prey. Thus when hunters select hunting areas for reasons other than prey density, the hunting system is more robust than when hunters target their efforts to areas with which prey are strongly associated. Hunting practices are in many cases determined by anthropogenic landscape factors (e.g., presence of camps, trails, roads) or technical factors (e.g., characteristics of vegetation and soil that determine visibility of foot prints and animals, the capacity of hunters to move silently) that are independent of prey abundance. For example, during the dry seasons, hunters target low-elevation forests near streams and rivers because the dried clay soil of the hills does not easily show recent foot prints and the dry leaves that cover the ground make too much noise when the hunter approaches its prey. Forests near rivers offer a moist soil, where foot prints are easily detected even during the dry seasons. On the contrary, during the rainy seasons, hunters target hills of mature forest because most paths along the streams are flooded, foot prints are easily visible on the humid clay soils, and visibility is much better than in secondary forests or swampy areas (van Vliet & Nasi 2008a).

The uncertainty in our model is hard to estimate, given the paucity of data on duiker population dynamics. The

biological parameters that most influence model outcomes are also those for which we have little information: maximum time spent dispersing and female territory size. Dispersal patterns are unknown for duiker species. Territory sizes for male and female duikers available in the literature were derived from few individuals and error was not measured. Territory sizes may vary with the age of the individual, the availability of food resources, and the presence of structures used as resting sites. Nevertheless, we found that the heterogeneous hunting distribution observed at Ntsiété maintains a higher duiker abundance than homogeneous hunting for a range of maximum dispersal times and independent of female territory size. In its present form, our model cannot be used as a tool to assess the sustainability of hunting for bay duikers because of the uncertainty surrounding the most influential biological parameters. Better knowledge of dispersal patterns is crucial to examining the effects of hunting on prey populations and would significantly increase the potential for managers and researchers to implement the most sustainable hunting schemes. To understand dispersal, it is important to consider the dispersal capabilities of the organism and the interactions between the organism's behavior and landscape pattern, especially heterogeneity and fragmentation (Vuilleumier & Metzger 2006). Moreover, to be used for assessment of hunting sustainability, a model needs to consider explicitly consider multispecies hunting (Rowcliffe et al. 2003).

An important element that is missing in our model is the feedback that occurs between prey abundance and hunter effort. Although the costs of hunting effort likely drive the distribution of hunting as shown by Clayton et al. (1997), we assumed hunters choose their cartridge numbers and trip characteristics for reasons other than maximizing hunting success and that they do not actively shift hunting locations if an area is depleted. As discussed,

this may be a realistic assumption if people are hunting with low opportunity costs and in a relatively opportunistic way and if hunting effort is jointly determined by the overall catch, rather than by the catch of one particular species.

Given the recognized failure of simple biological models to assess maximum sustainable yields (Milner-Gulland & Akçakaya 2001; van Vliet & Nasi 2008b), multiagent models are an innovative way to assess hunting sustainability. They allow one to model individual behavior of both hunters and prey, and to represent the interactions of the agents within their spatial and temporal environment. We found that multiagent models are useful in representing the evolution of social and ecological systems over time scales compatible with the notion of sustainability. Multiagent simulations can also be used to encourage collective action and learning among different stakeholders (e.g., resource users, managers, scientific community) in community hunting management (Bousquet et al. 2005).

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